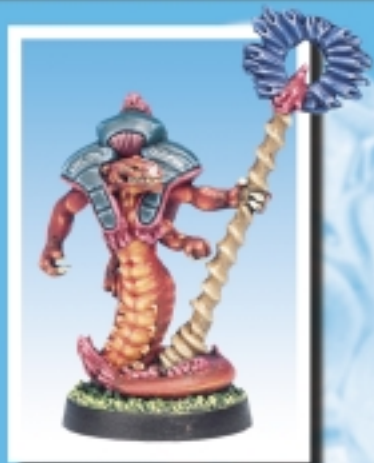
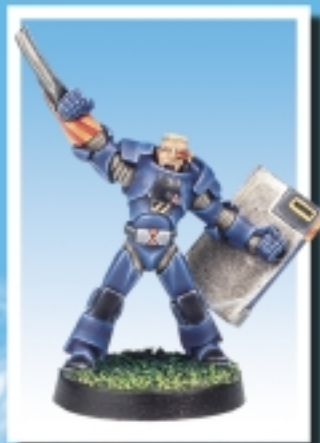


# BATTLES WITH MINIATURES™





# VOID

Void is an exciting fast paced miniature tabletop battle system for 2 or more players. The game is set in a universe where the homeworlds of Viridia, Ironglass and Prime battle for colonies in the farthest reaches of the galaxy. VASA, the policing body of panhumanic space, tries to keep in check the ambitions of the imperialistic homeworlds. However with the emergence of the Koralon what remains to be seen is whether humanity can put aside its petty rivalry or whether mankind will become another victim of the aliens.



The Junkers are the inhabitants of the desert world of Ironglass. The black and red Convict legions of the Junkers rely on pure numbers to overwhelm their enemies rather than any specialised military hardware. Their equipment is bulky but functional and robust. Each legionary is fitted with a neural spike; a surgical implant that replaces the left eye, which allows the Enforcers to control these soldiers via pain modulators. The Junkers armies, like the rest of the homeworld forces, are divided into legions denoted by the numbers marked on their shields; these are further sub-divided into cohorts.



The Prime AI orchestrates the mechanical dance of the Synthia on Prime. Their armies are characterised by Androsynths, true AI robots, and Prosthenes, cybernetically enhanced humans. These soldiers are equipped with high-powered plasma weapons and a vast array of highly sophisticated battlefield technology. These elite Synthia troops are supplemented by "Standards", unmodified humans, armed similarly to the other homeworld troopers. Their armour tends to be white inlaid with silver and gold. The Synthia believe that they are the "natural" evolutionary step for human beings.



The Viridian Aeronautics and Space Agency are the guardians of the Grav-wells that link the colonies of panhumanic space together. They are based on the ice-world of Vacillus which orbits around the dead star Leviathan. V.A.S.A.'s forces are made up from troops seconded from the homeworlds' forces from throughout the galaxy for set terms of service. However, they also have a standing force of guard units called the "Black Legion". These are selected by the Agency from the very best soldiers that the homeworlds have to offer. These hardened veterans are feared and respected throughout the star systems of the galaxy.



The Viridian army is renowned for its lightning strikes and fast, efficient battlefield support. It is highly organised and extremely well equipped. Their battalions rely on a central core of marines, armed with Gauss rifles, augmented with Assault marines. They can be recognised by their grey-blue and green camouflage patterns. Shields, helmets and vehicles are often decorated with stylised animal head motifs. Tiger Class quadrupeds and Korvus fast attack bipeds feature heavily in their forces.



A new menace confronts the forces of humanity: the Koralon. These aliens are fast and deadly. They are armed with sharp, shimmering blades that cut the toughest power armour as if it were paper. Their spatial resonance weapons have wreaked havoc amongst the legions of the Tripartite Confederacy. Large tracks of the "Rim Colonies" on the edge of the galaxy have fallen at their onslaught. The Koralon have golden yellow bellies darkening to deep red across their backs and carapaces.





11101 MARINE  
1 of 2



11101 MARINE  
2 of 2



11102 MARINE  
SERGEANT



11103 MARINE ROCKET  
LAUNCHER



11104 MARINE CHAIN  
GUNNER



11105 MARINE  
GRENADE LAUNCHER



11106 MARINE SNIPER



11107 SHOCK MARINE  
1 of 2





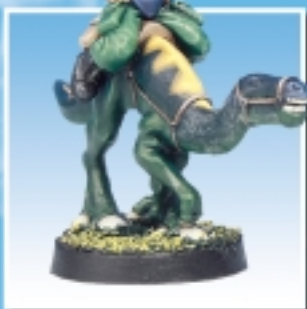
11107 SHOCK MARINE  
2 of 2



11108 MAJOR  
ICHARUS TRASK



11109 MARINE SCOUT



11110 MARINE SCOUT  
SERGEANT



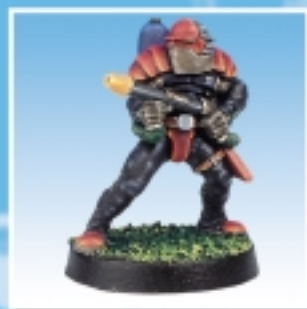
11201 LEGIONARY  
1 of 2  
Random design 1 of 4 types



11201 LEGIONARY  
2 of 2  
Random design 1 of 4 types



11202 LEGIONARY  
SERGEANT



11203 LEGIONARY  
FLAME THROWER



11204 LEGIONARY  
GRENADIER



11205 EXO-SUIT  
LIGHT FLAMERS



11206 SANDRUNNER



11501 BROOD  
WARRIOR  
1 of 2

Random design 1 of 8 types



11501 BROOD  
WARRIOR  
2 of 2

Random design 1 of 8 types



11502 PHAZON



11503 LARVAN

Random design 1 of 3 types





31101 MARINES  
(5)



31102 SHOCK  
MARINES (4)



31201  
LEGIONARIES (5)



31501 BROOD  
W/BLADES (5)

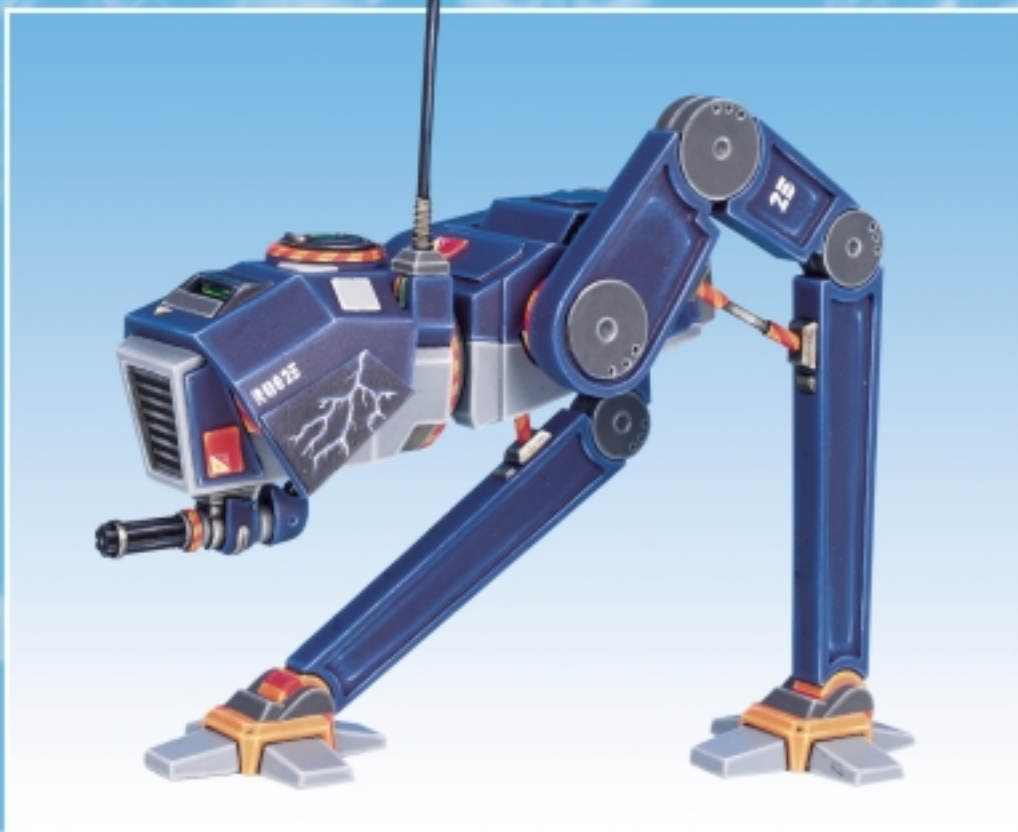


31502 BROOD  
W/HEAVY BLADES (5)



31503 LARVANS  
(3)





31901

KORVUS

model shown at 90% of actual size



31902

TIGER A.P.C.

model shown at 90% of actual size





31903 SANDBAGS & AMMO DUMPS



31904 RUINS AND CRATERS





31905 Homeworld Starter Army  
Contains 1 Korvus, 8 Convict Legionnaires and 12 Marines





i-Kore produce a wide range of high quality gaming and modelling accessories, including paints, brushes, glues, modelling tools, knives, modelling flock, figure bases and dice.

i-Kore paints are specifically designed for painting model miniatures, whilst our brushes have high quality nylon tips which give them a long lasting painting point.

We produce a strong bonding super glue ideal for metal and plastic miniatures and PVA glue for adhering modelling flock to your model bases as a perfect way to finish them off.

i-Kore modelling tools are tough and durable, our modelling knife has additional types of blades for more specialist work including miniature saws, ideal for conversions.



# 46201 Modelling knife with five straight blades.

# 46202 Three different needle files with chuck to fit pin vice handle.

# 46203 Pin vice with three different size drills.

# 46204 Self-closing tweezers.

# 16201 Additional five straight blades for modelling knife.

# 16202 Additional assorted blades (five) for modelling knife.

# 16203 Additional saw blades (five) for modelling knife.

# 16204 Additional assorted drill bits (six) for pin vice.

#### Gaming Accessories

# 46501 Dice: Two D10 and one Direction Die

# 46502 Slotted Bases (20)

#### Modelling Accessories

# 46701 Static Grass 30g

# 46702 Basing Gravel 300g

# 46301 PVA Glue 150ml

# 46302 Super glue 20g



Paint Blisters contain six 3.5 ml pots in each set.

# 16101 Primary set: Obsidian Black, Prime White, Marine Blue, Koralon Yellow, Viridian Green & Erg Red.

# 16102 Weapons & Armour: Lucifer Bronze, Karas Gold, Gunmetal, Syntha Silver, Nova Orange & Metal Wash.

# 16103 Flesh Colours: Tanned Flesh, Leather Brown, Pale Flesh, Grul Brown, Mucous White & Flesh Wash.

# 16104 Highlights & Shades: Leviathan Grey, Coraline Blue, Junkers Brown, Meduson Purple, Bio-mass Green & Meridian Sand.

Essential Paints are large 90 ml paint tubs.

# 46101 Obsidian Black.

# 46102 Prime White.

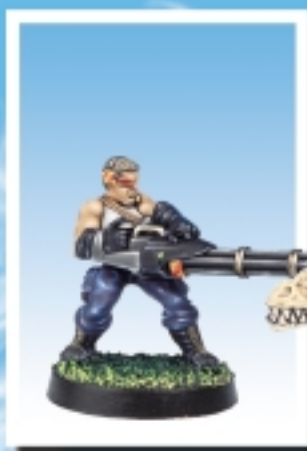
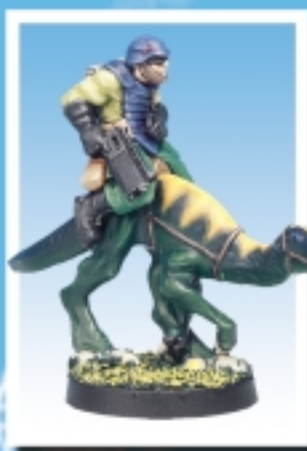
# 46103 Marine Blue.

# 46104 Koralon Yellow.

# 46105 Viridian Green.

# 46106 Erg Red.





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# 27101